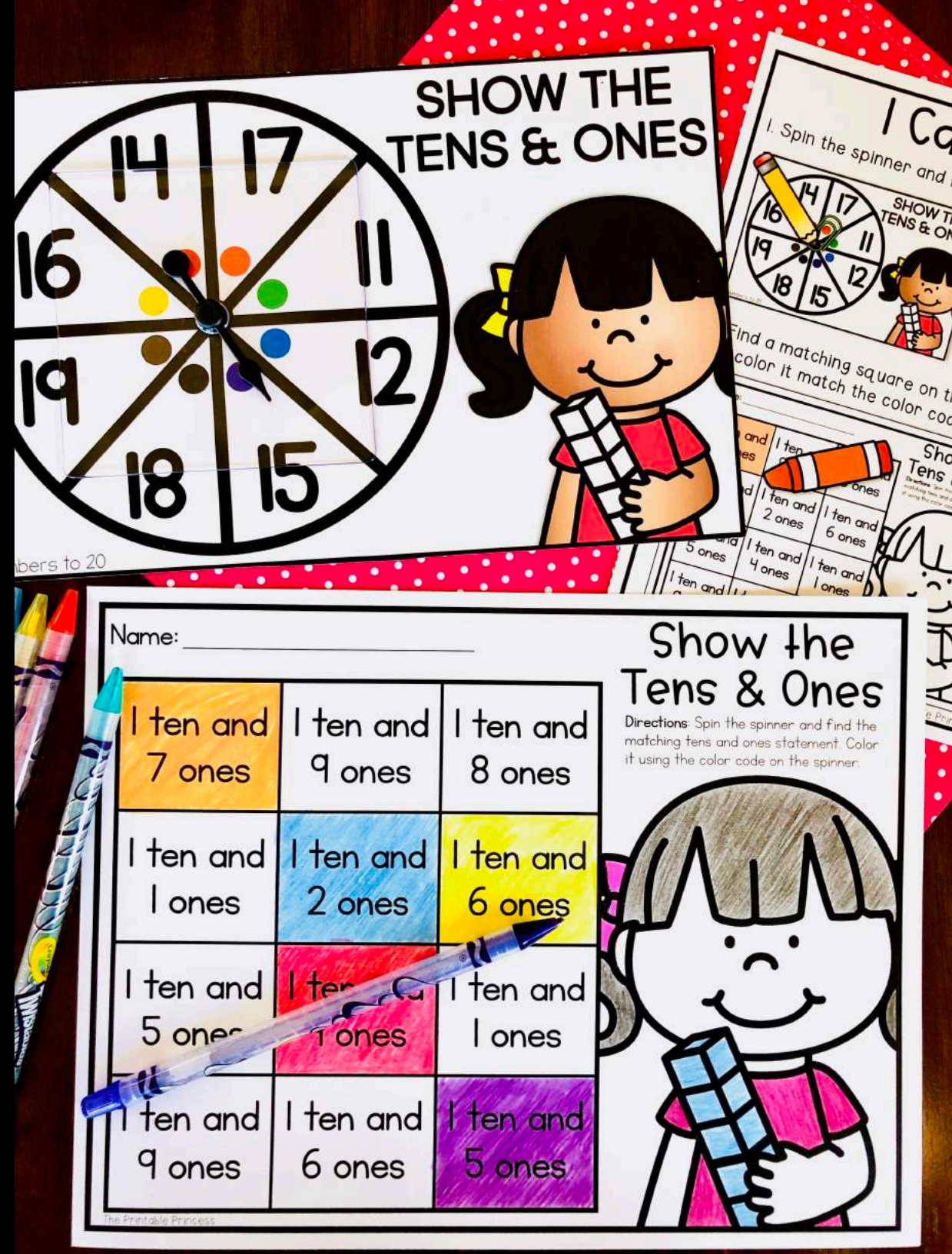


# 50 MATH CENTERS with Spinners

Made for  
Kindergarten

Created by:  
*The Printable Princess*



# Kindergarten Math Centers Using Spinners

	Activity Name	Pages
	About this Packet	<a href="#">6</a>
1	Spin and Count: Numbers to 5	<a href="#">7 - 9</a>
2	Spin and Count 2: Numbers to 10	<a href="#">10 - 12</a>
3	Count to 20	<a href="#">13 - 15</a>
4	Numbers to 5: Using Ten Frames	<a href="#">16 - 18</a>
5	Numbers to 10: Using Ten Frames	<a href="#">19 - 21</a>
6	Numbers to 20: Using Ten Frames	<a href="#">22 - 24</a>
7	Ten Frames: Numbers to 10	<a href="#">25 - 27</a>
8	Ten Frames to 20	<a href="#">28 - 30</a>
9	Dot Cube Counting: Subitizing to 6	<a href="#">31 - 33</a>
10	Spin a Domino 1: Subitizing to 5	<a href="#">34 - 36</a>
11	Spin a Domino 2: Subitizing to 10	<a href="#">37 - 39</a>
12	Numbers in Disguise 1: Recognizing Numbers to 5	<a href="#">40 - 42</a>
13	Numbers in Disguise 2: Recognizing Numbers 5 - 10	<a href="#">43 - 45</a>
14	Numbers in Disguise 3: Recognizing Numbers 10 - 15	<a href="#">46 - 48</a>
15	Numbers in Disguise 4: Recognizing Numbers 15 - 20	<a href="#">49 - 51</a>
16	Make a Match: Base Ten to 20	<a href="#">52 - 54</a>

# Kindergarten Math Centers Using Spinners

17	Spin a Base Ten 1: Numbers 11 - 15	<a href="#">55 - 57</a>
18	Spin a Base Ten 2: Numbers 16 - 20	<a href="#">58 - 60</a>
19	Tens and Ones: Numbers 11- 20	<a href="#">61 - 63</a>
20	Show the Tens and Ones: Numbers 11 - 20	<a href="#">64 - 66</a>
21	Teen Numbers: 11 - 20	<a href="#">67 - 69</a>
22	Counting On: Numbers to 10	<a href="#">70 - 72</a>
23	Before and After: Numbers to 10	<a href="#">73 - 75</a>
24	Counting Back: Numbers to 10	<a href="#">76 - 78</a>
25	Spin a Tally Mark: Numbers to 10	<a href="#">79 - 81</a>
26	Spin a Word 1: Number Words to 10	<a href="#">82 - 84</a>
27	Spin a Word 2: Number Words to 20	<a href="#">85 - 87</a>
28	Spin and Write: Number Writing to 10	<a href="#">88 - 90</a>
29	Spin and Write: Number Writing to 20	<a href="#">91 - 93</a>
30	Let's Compare 1: Numbers Less and More than 5	<a href="#">94 - 96</a>
31	Let's Compare 2: Numbers Less and More than 10	<a href="#">97 - 99</a>
32	Let's Make 5	<a href="#">100 - 102</a>
33	Let's Make 10	<a href="#">103 - 105</a>

# Kindergarten Math Centers Using Spinners

34	Piggy Bank Counting: Counting Pennies within 10	<a href="#"><u>106 - 108</u></a>
35	Piggy Bank Counting 2: Counting Dimes within 100	<a href="#"><u>109 - 111</u></a>
36	Addition within 5	<a href="#"><u>112 - 114</u></a>
37	Addition within 10	<a href="#"><u>115 - 117</u></a>
38	Subtraction within 5	<a href="#"><u>118 - 120</u></a>
39	Subtraction within 10	<a href="#"><u>121 - 123</u></a>
40	Spin a 2D Shape	<a href="#"><u>124 - 126</u></a>
41	Real World Objects 2D	<a href="#"><u>127 - 129</u></a>
42	Spin a 3D Shape	<a href="#"><u>130 - 132</u></a>
43	Real World Objects 3D	<a href="#"><u>133 - 135</u></a>
44	Spin an AB Pattern	<a href="#"><u>136 - 138</u></a>
45	Spin an ABB Pattern	<a href="#"><u>139 - 141</u></a>
46	Spin an AAB Pattern	<a href="#"><u>142 - 144</u></a>
47	Spin an ABC Pattern	<a href="#"><u>145 - 147</u></a>
48	Spin a Pattern: Mixed Practice	<a href="#"><u>148 - 150</u></a>
49	Let's Tell Time: Time to the Hour	<a href="#"><u>151 - 153</u></a>
50	Let's Tell Time 2: Time to the Half Hour	<a href="#"><u>154 - 156</u></a>

### TEN FRAMES TO 20

Spin the spinner and identify the number. Find the corresponding ten frame and color it using the color code on the spinner.

### Ten Frames to 20

Name: \_\_\_\_\_

Directions: Spin the spinner and identify the number. Find the corresponding ten frame and color it using the color code on the spinner.

●●●●●●●●	●●●●●●●●	●●●●●●●●
●●●●●●●●	●●●●●●●●	●●●●●●●●
●●●●●●●●	●●●●●●●●	●●●●●●●●
●●●●●●●●	●●●●●●●●	●●●●●●●●

### LET'S COMPARE 2

Less than 10

More than 10

### Let's Compare 2

Name: \_\_\_\_\_

Directions: Spin the spinner and find a corresponding number and color the square using the color code on the spinner.

12	4	2
7	13	19
9	20	8
16	5	11

### NUMBERS IN DISGUISE

### Numbers in Disguise

Name: \_\_\_\_\_

Directions: Spin the spinner and identify the number. Find a matching picture below and color the spinner using the color code on the spinner.

●●●●●●●●	AAA AAA	
●●●●●●●●	10 + 7	1 ten 9 ones
●●●●●●●●	1 ten 7 ones	10 + 8

### REAL WORLD OBJECTS 2D

### Real World Objects: 2D

Name: \_\_\_\_\_

Directions: Spin the spinner and identify the shape. Find a matching real world object and color it using the color code on the spinner.

●●●●●●●●	●●●●●●●●	●●●●●●●●
●●●●●●●●	●●●●●●●●	●●●●●●●●
●●●●●●●●	●●●●●●●●	●●●●●●●●
●●●●●●●●	●●●●●●●●	●●●●●●●●

### LET'S MAKE 10

6 and 4

5 and 5

9 and 1

8 and 2

3 and 7

### Let's Make 10

Name: \_\_\_\_\_

Directions: Spin the spinner and use the color code to write the numbers on the line. Color the squares to show how you made ten.

9	and	1	make 10.
5	and	5	make 10.
	and		make 10.
	and		make 10.

### TENS AND ONES

### Tens and Ones

Name: \_\_\_\_\_

Directions: Spin the spinner and identify the number. Find an addition sentence to equal the number. Color the square using the color code on the spinner.

10 + 7	10 + 5	10 + 8
10 + 9	10 + 2	10 + 3
10 + 4	10 + 6	10 + 7
10 + 8	10 + 3	10 + 2

### SUBTRACT FROM 10

A circular spinner divided into five equal sectors, labeled with the numbers 1, 2, 3, 4, and 5. A yellow arrow points to the number 4. To the right of the spinner is a cartoon boy with orange hair, wearing a blue shirt, sitting at a desk and holding a pencil.

### ADDITION TO 10

A circular spinner divided into five equal sectors, labeled with the numbers 6, 7, 8, 9, and 10. A black arrow points to the number 7. To the right of the spinner is a cartoon girl with blonde hair, wearing a blue shirt, sitting at a desk and holding a pencil.

### NUMBERS TO 10

A circular spinner divided into five equal sectors, each containing a bundle of colored pencils. A green arrow points to one of the bundles. To the right of the spinner is a cartoon boy with brown hair, wearing a green shirt, holding a large yellow pencil.

Name: \_\_\_\_\_

### Subtract From 10

Directions: Spin the spinner and find a subtraction sentence that equals the number. Color the square using the color code on the spinner.

10 - 5 =	8 - 4 =	6 - 3 =
7 - 6 =	9 - 7 =	7 - 2 =
10 - 9 =	6 - 2 =	10 - 7 =
9 - 5 =	8 - 3 =	5 - 3 =

A cartoon girl with blonde hair, wearing a white shirt, sitting at a desk and holding a pencil. The worksheet is decorated with colorful crayons.

Name: \_\_\_\_\_

### Addition to 10

Directions: Spin the spinner and find an addition sentence that equals the number. Color the square using the color code on the spinner.

3 + 3 =	5 + 5 =	0 + 6 =
4 + 5 =	5 + 2 =	4 + 3 =
3 + 5 =	4 + 2 =	
2 + 7 =	2 + 6 =	4 =

A cartoon girl with blonde hair, wearing a blue shirt, sitting at a desk and holding a pencil. The worksheet is decorated with colorful paper scraps.

Name: \_\_\_\_\_

### Numbers to 10

Directions: Spin the spinner and identify the number. Color the square using the color code on the spinner.

6	7	
10	9	
8		
9		
6		

A cartoon boy with blonde hair, wearing a white shirt, sitting at a desk and holding a pencil. The worksheet is decorated with colorful paper scraps.

### SPIN A 3D SHAPE

A circular spinner divided into five equal sectors, each containing a different 3D shape: a blue cube, a purple cylinder, a yellow pyramid, an orange sphere, and a green rectangular prism. To the right of the spinner is a cartoon girl with blonde hair, wearing a red shirt, sitting at a desk and holding a pencil.

### NUMBERS IN DISGUISE

A circular spinner divided into five equal sectors, labeled with the numbers 10, 11, 12, 13, and 14. A red arrow points to the number 11. To the right of the spinner is a cartoon boy with dark skin, wearing a blue shirt, holding a pencil.

### NUMBERS IN DISGUISE

A circular spinner divided into five equal sectors, labeled with the numbers 5, 6, 7, 8, and 9. A black arrow points to the number 5. To the right of the spinner is a cartoon girl with blonde hair, wearing a blue shirt, holding a pencil.

Name: \_\_\_\_\_

### Spin a Shape: 3D

Directions: Spin the spinner and identify the shape. Find a matching shape and color it using the color code on the spinner.


A cartoon girl with blonde hair, wearing a pink shirt, sitting at a desk and holding a pencil. The worksheet is decorated with colorful paper scraps.

Name: \_\_\_\_\_

### Numbers in Disguise

Directions: Spin the spinner and identify the number. Find a matching picture below and color it using the color code on the spinner.

		10 + 4
10 + 1	1 ten 2 ones	

A cartoon boy with blonde hair, wearing a white shirt, sitting at a desk and holding a pencil. The worksheet is decorated with colorful paper scraps.

Name: \_\_\_\_\_

### Numbers in Disguise

Directions: Spin the spinner and identify the number. Find a matching picture below and color it using the color code on the spinner.

		7

A cartoon girl with blonde hair, wearing a white shirt, sitting at a desk and holding a pencil. The worksheet is decorated with colorful paper scraps.

# About this Activity...

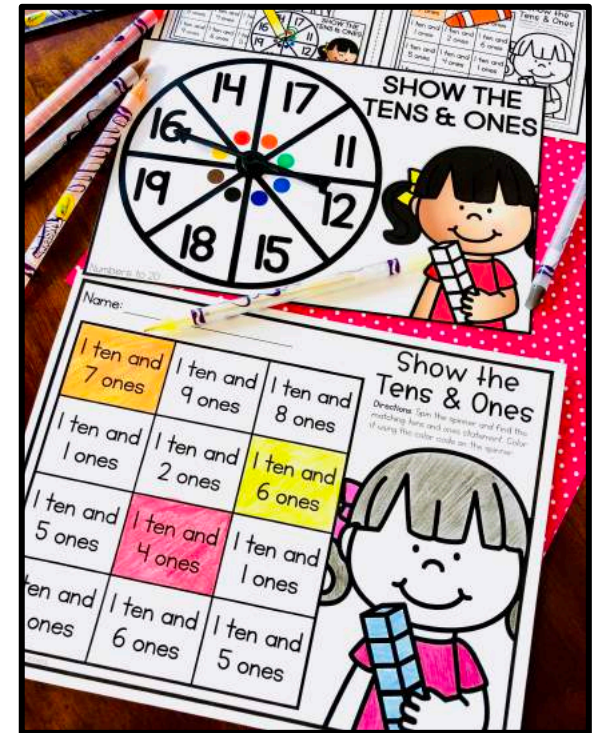
This resource includes 50 math centers to cover a variety of Kindergarten skills. These activities are designed to offer fun, engaging, and interactive ways to practice standards. Each activity includes teacher directions and kid-friendly "I Can" visual directions.

To prep each activity you'll need to print, cut, and laminate the spinners and the corresponding recording sheet. The name of the activity is located on both the spinner and the recording sheet to keep you organized. You can use these activities as morning work bins, fast finisher activities, small group work, or as independent math stations.

For most activities students will spin the spinner and find a corresponding answer on their recording sheet. They will use a color code to record or color their answers. By using a color code, you are able to check your students work.

You can have students use a paperclip and a pencil to make a spinner, as mentioned in the directions. If you have game spinners, you can use those as well. I got my game spinners on Amazon.

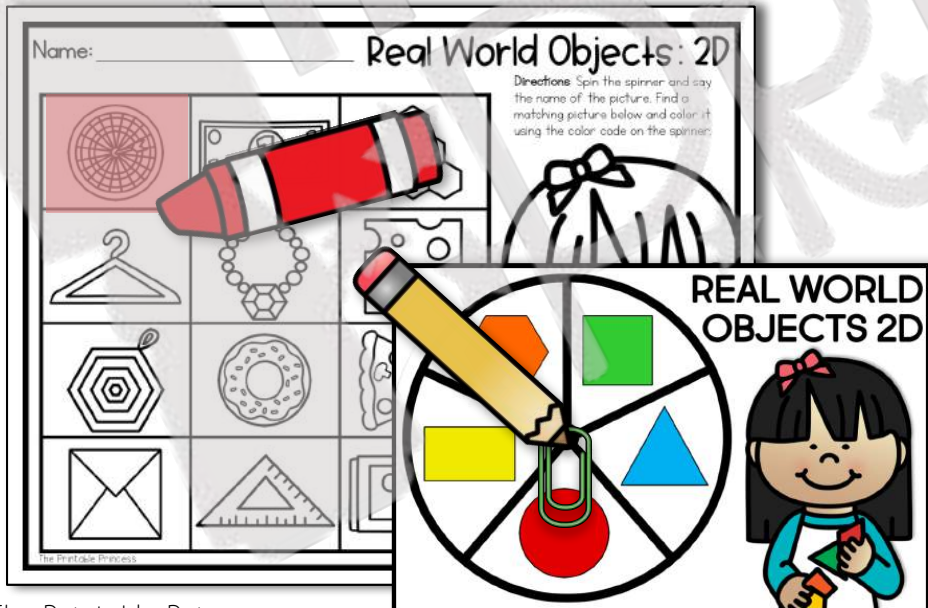
You can also print this activity on color paper and have students use snap cubes to show their answer.



# Real World Objects: 2D

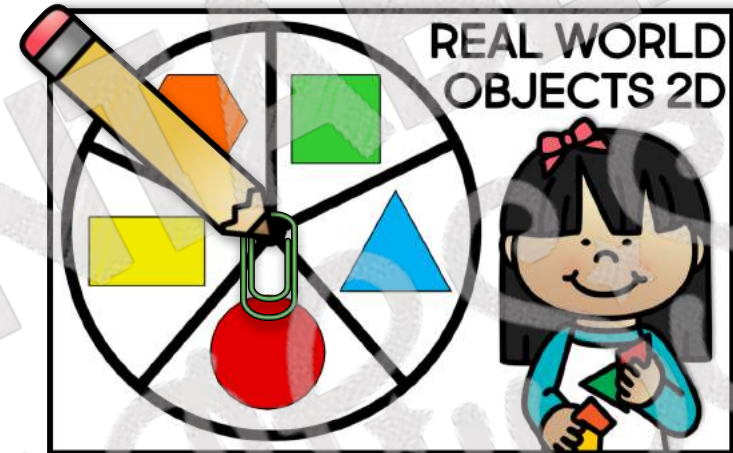
**Prep Directions:** Print, cut, and laminate the spinner. Print the corresponding recording sheet. Students will need crayons or markers to complete the activity and a paperclip and a pencil to make a spinner.

**Activity Directions:** Students will spin the spinner and identify the 2D shape they spun. On the recording sheet they will find a corresponding real world object. They will color the square to match the color of the shape on the spinner. Students will continue to spin and color until all of the spaces have been colored.

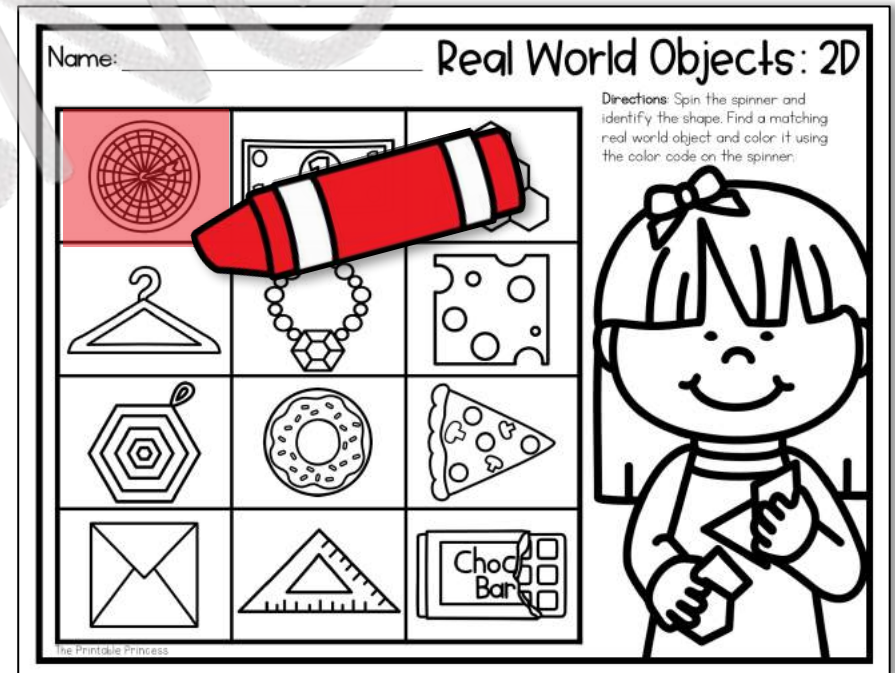


# I Can...

1. Spin the spinner and identify the shape.

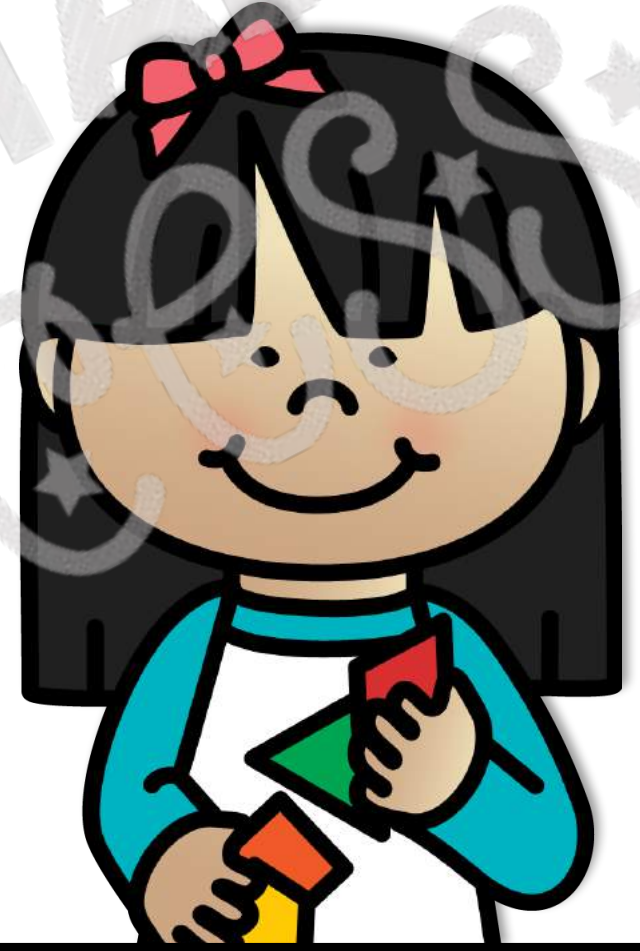
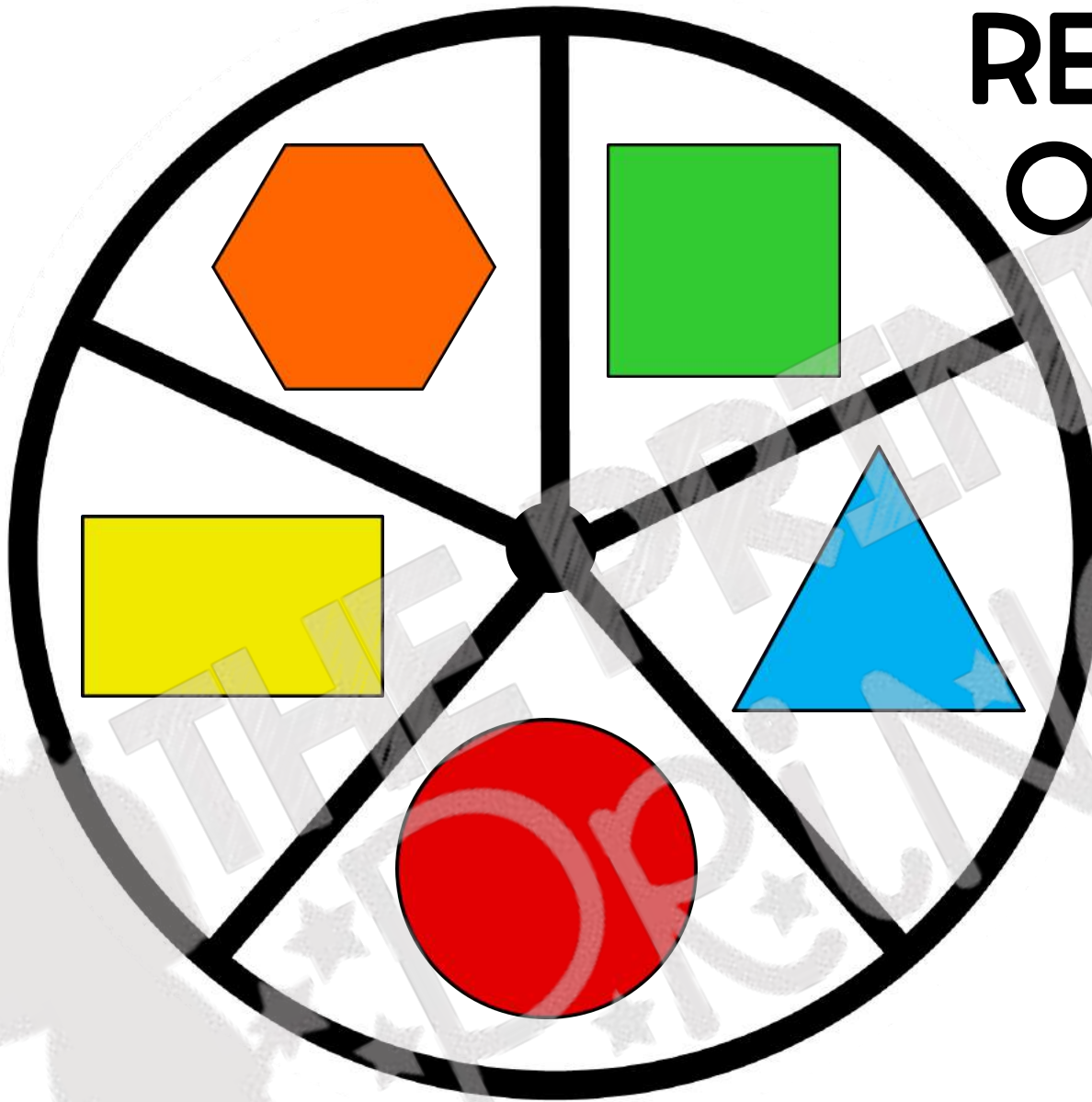


2. Find a matching real world object and color it to match the shape on the spinner.





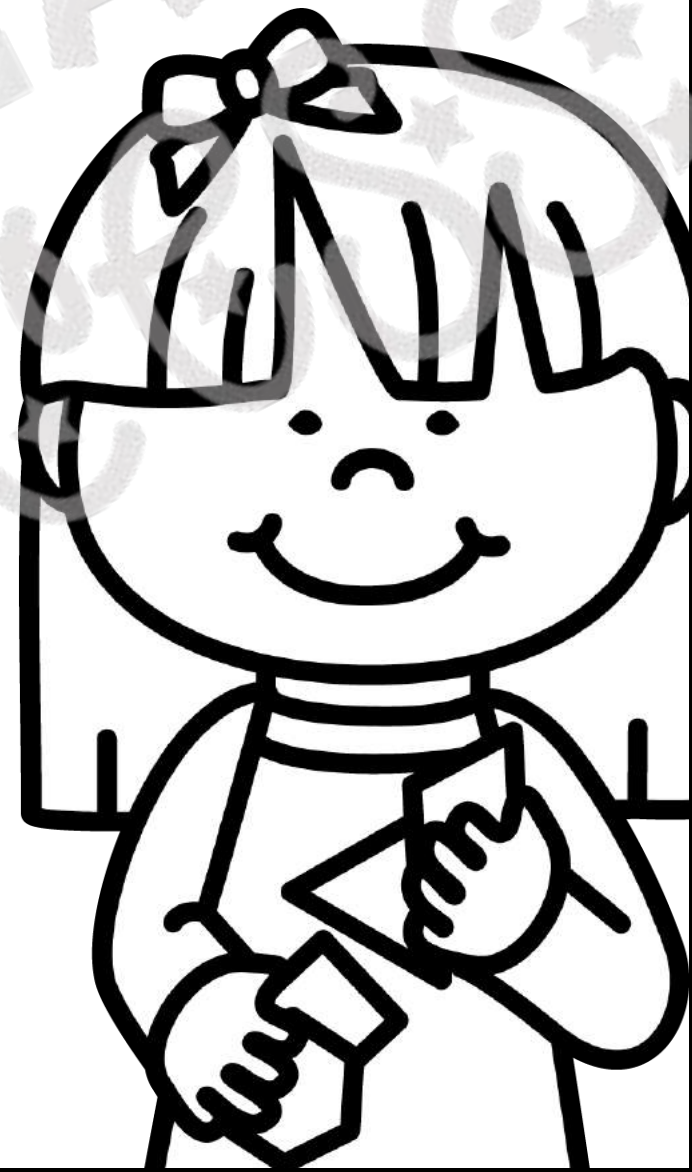
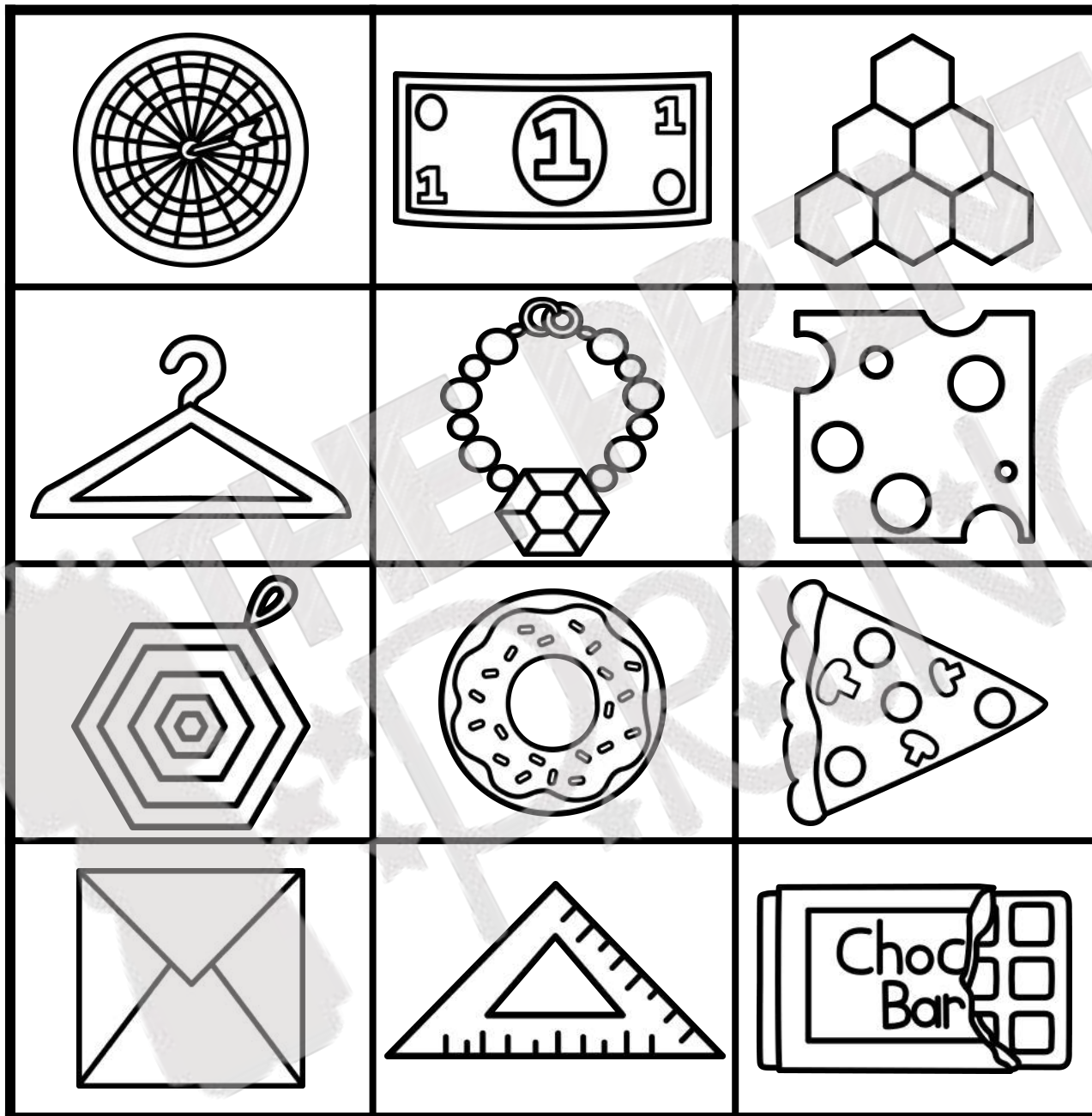
# REAL WORLD OBJECTS 2D



Name: \_\_\_\_\_

# Real World Objects: 2D

Directions: Spin the spinner and identify the shape. Find a matching real world object and color it using the color code on the spinner.



# Numbers to 10

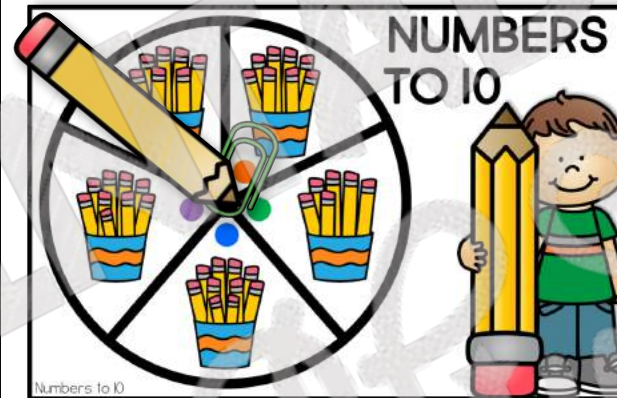
**Prep Directions:** Print, cut, and laminate the spinner. Print the corresponding recording sheet. Students will need crayons or markers to complete the activity and a paperclip and a pencil to make a spinner.

**Activity Directions:** Students will spin the spinner and identify the number spun. On the recording sheet, they will write the number on the line and use the color code to color the ten frame. Students will continue to spin and color until all of the spaces have been filled.

The recording sheet is titled "Numbers to 10" and includes a "Name:" field. It features a grid of ten frames. The first ten frame is partially filled with orange crayons, with the number "8" written to its left. A large orange crayon is positioned over the grid. Below the grid is a spinner titled "NUMBERS TO 10" with five sections containing different numbers of colored pencils. A cartoon boy holding a large yellow pencil stands next to the spinner. The recording sheet also includes a cartoon pencil character.

# I Can...

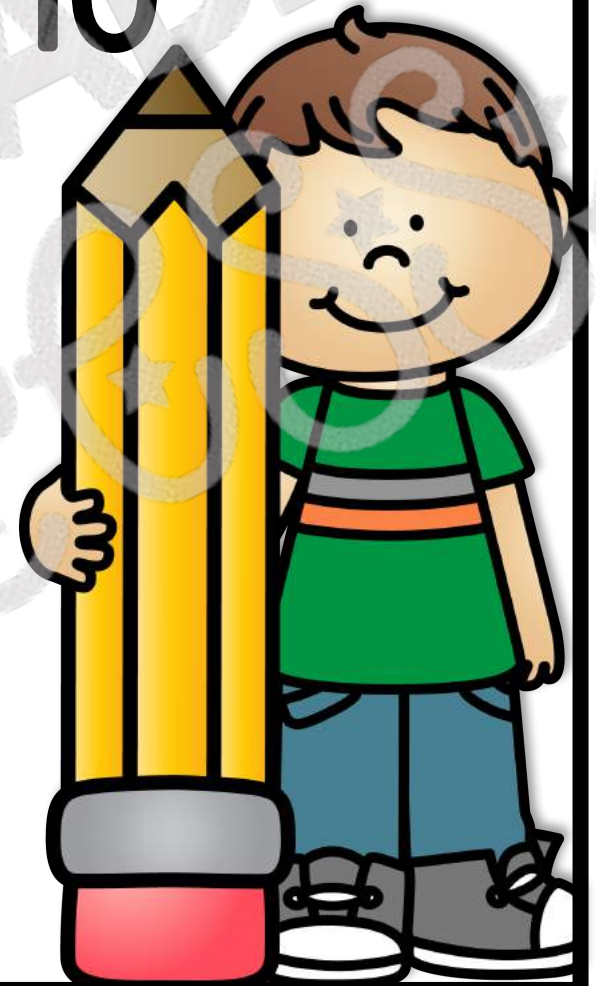
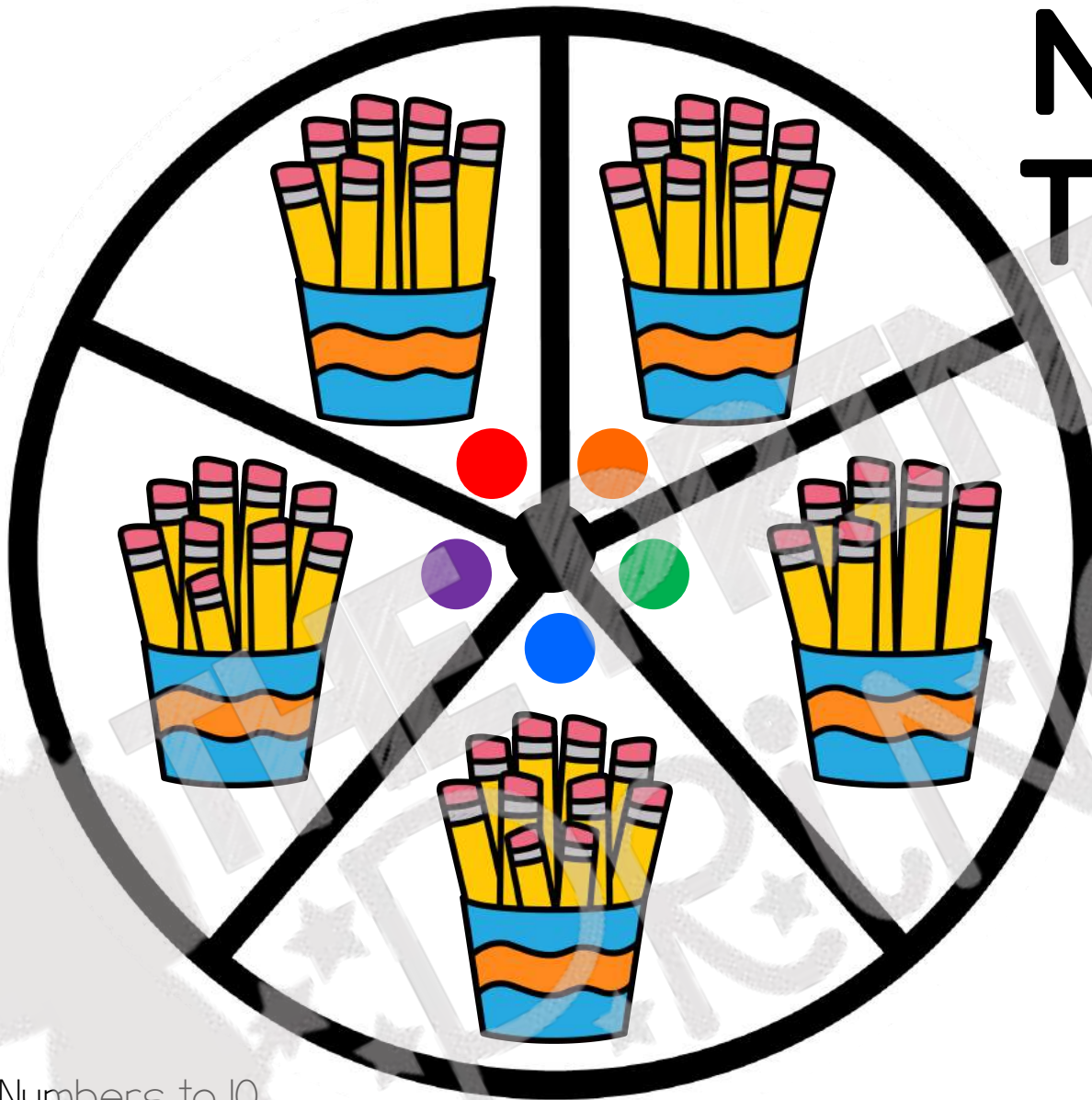
1. Spin the spinner and identify the number.



2. Write the number and show the number on the ten frame using the color code.

The recording sheet is titled "Numbers to 10" and includes a "Name:" field. It features a grid of ten frames. The first ten frame is partially filled with orange crayons, with the number "8" written to its left. A large orange crayon is positioned over the grid. Below the grid is a spinner titled "NUMBERS TO 10" with five sections containing different numbers of colored pencils. A cartoon boy holding a large yellow pencil stands next to the spinner. The recording sheet also includes a cartoon pencil character.

# NUMBERS TO 10



Numbers to 10

Name: \_\_\_\_\_

# Numbers to 10

Directions: Spin the spinner and identify the number represented. Record the number on the line and color the ten frame using the color code.

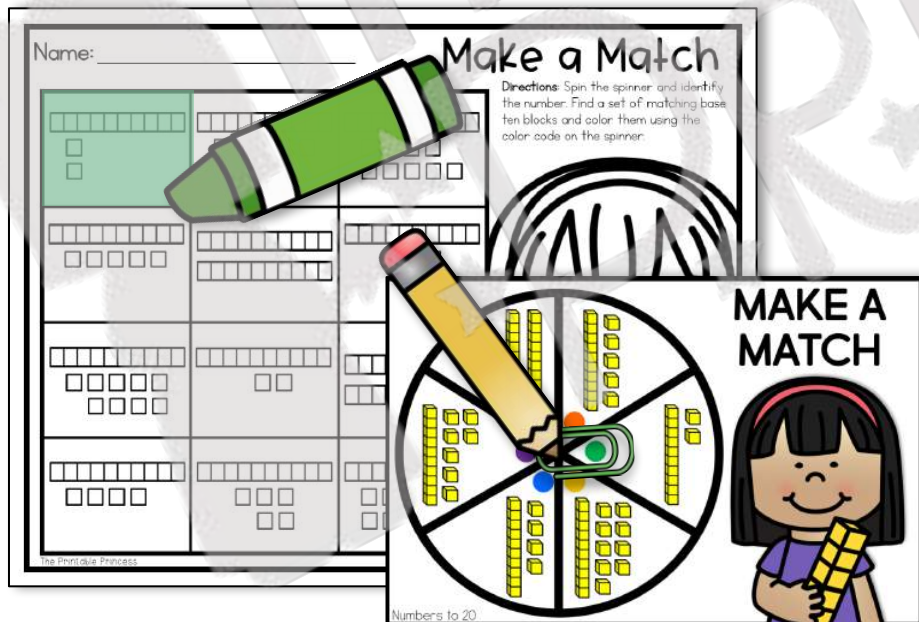
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# Make a Match

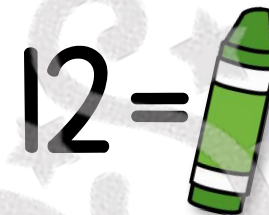
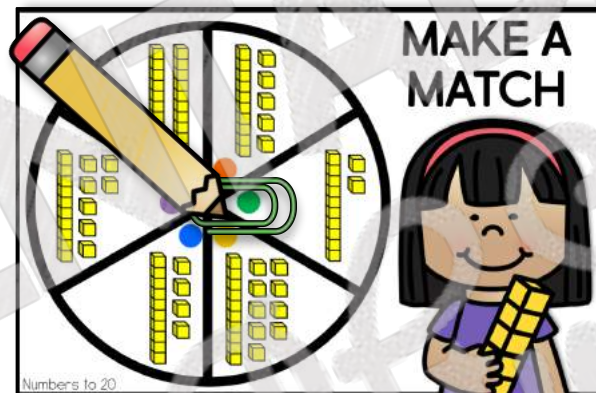
**Prep Directions:** Print, cut, and laminate the spinner. Print the corresponding recording sheet. Students will need crayons or markers to complete the activity and a paperclip and a pencil to make a spinner.

**Activity Directions:** Students will spin the spinner and identify the number represented by the base ten blocks. On the recording sheet they will find one space that shows the same number. They will color the square to match the color code. Students will continue to spin and color until all of the spaces have been colored.

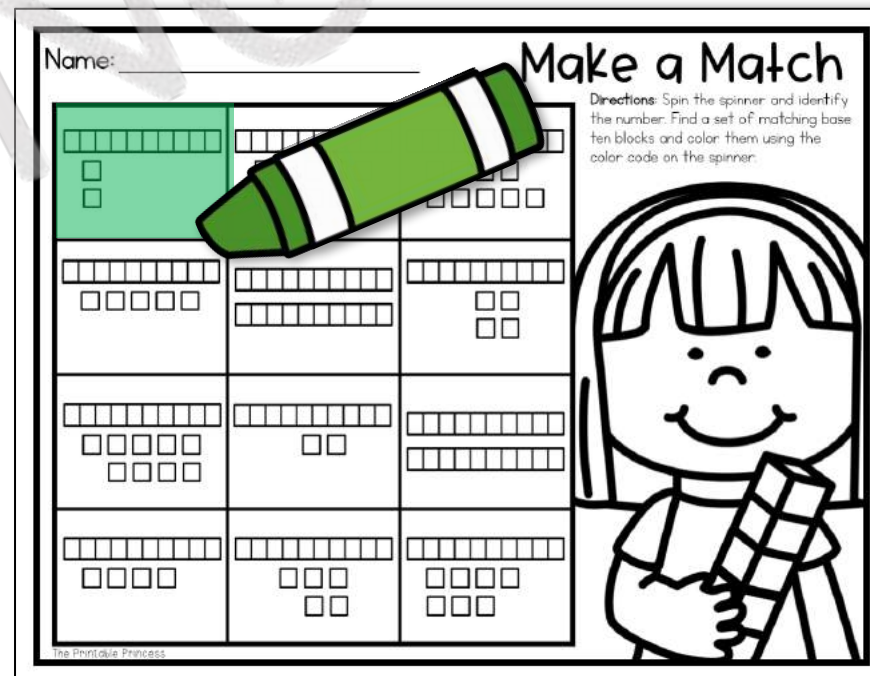


# I Can...

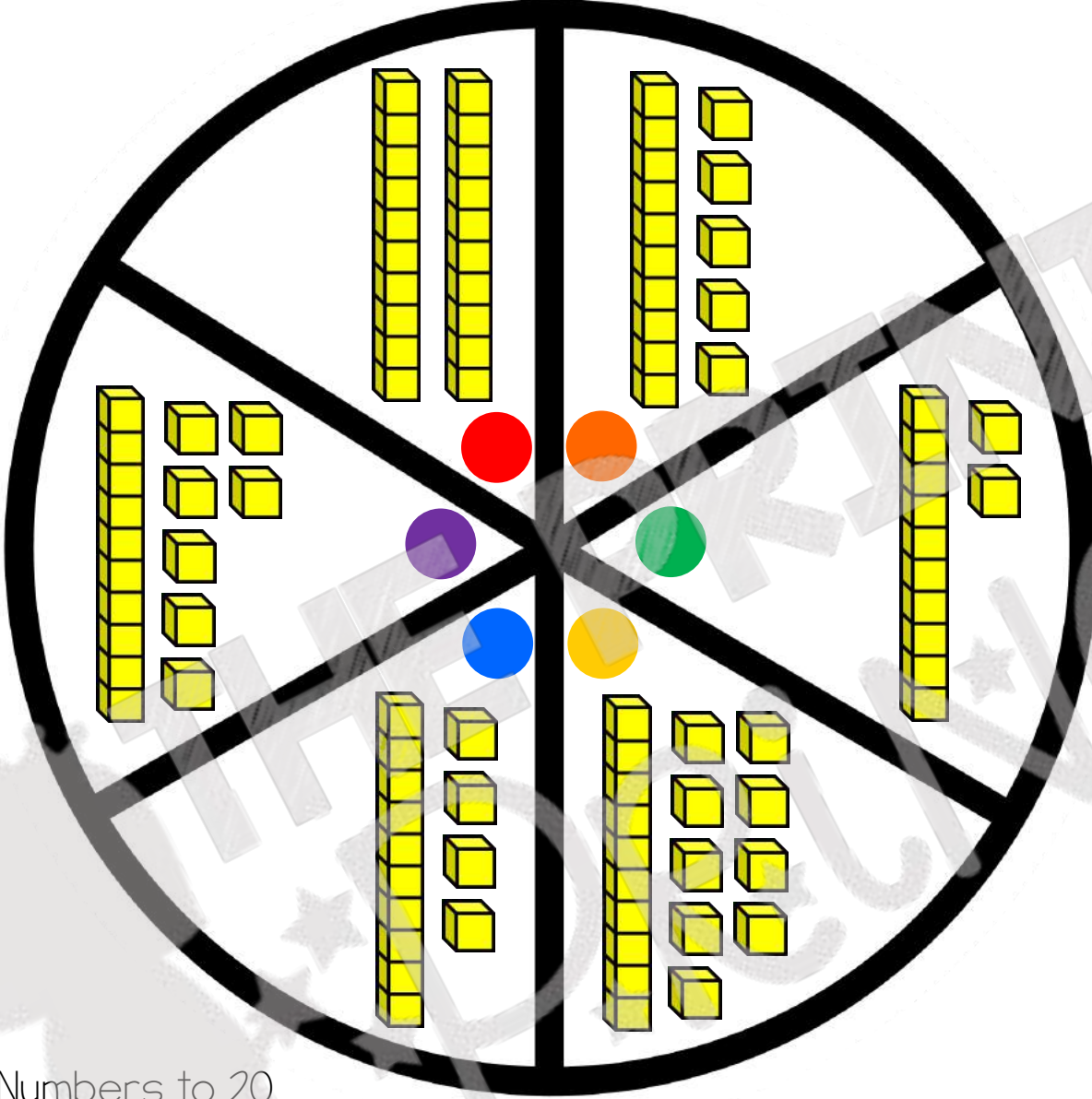
1. Spin the spinner and identify the number represented by the base ten blocks.



2. Find a square with the matching base ten blocks and color it to match the color code.



# MAKE A MATCH



Numbers to 20

Name: \_\_\_\_\_

# Make a Match

Directions: Spin the spinner and identify the number. Find a set of matching base ten blocks and color them using the color code on the spinner.

